



Here are the rules and planning for the Third international Liftoff Championship, an initiative of LuGus Studios, run by the talented team at RoToR's Cool. The information provided in this document might change when needed.

The live broadcast will be presented by :

- Nicolas C. (AKA Preston Marlowe)
- Paul L. (AKA Power Polo)
- Antoine & Elodie

Rules translated by Bryan R.

Registration and qualification

Length : 2 weeks

Number of participants : unlimited

Opening date : 06/04/20

Closing date : 19/04/20

Registrations will be made directly from within **Liftoff: FPV Drone Racing** via the **Liftoff Pro League**, so legal copy of **Liftoff** and a **Liftoff Pro League account** are required to participate. An internet connection is also needed. Players are required to speak English to participate.

Participants will have three attempts per day to record their best times on a predetermined track with unlimited training for two weeks.

Qualified participants must be available at **8:30 PM (UTC+2)** on **Sunday April 26rd**.

At the end of these two weeks, the first **16 participants** will be qualified for the final phases of the championship that will be broadcasted on Twitch.tv, Facebook Live and Youtube.

All Pro League ILC recorded times will be considered as registrations and acceptations of the rules listed here.

Final Phases

Length : 1 evenings

Number of participants : 16

Evening : 26/04/20

Quarter finals (publicly broadcasted)

Number of participants : 16

Length : 2 hours

26/04/20 at 9PM (UTC+2)

The sixteen qualified participants will be organised into four simultaneous groups as follows :

Group A :

* 1st, 5th, 9th and 13th

Group B :

* 2nd, 6th, 10th and 14th

Group C :

* 3rd, 7th, 11th and 15th

Group D :

* 4th, 8th, 12th and 16th

Each group (D, C, B and A) will run five races on the same track as in the qualifying stage. The first two participants from each group will be qualified for the semi-finals.

The scoring system that will be used is as follows :

*1st = 8 points

*2nd = 5 points

*3rd = 3 points

*4th = 2 points

*Survival = 1 point

*Crashed = 0 points

Semi-finals (publicly broadcasted)

Number of participants : 8

Length : roughly 30 minutes

Date : 26/04/20 at 11 PM (UTC+2)

Groups :

Semi-finals group A :

- *1st from the A group

- *2nd from the A group

- *1st from the D group

- *2nd from the D group

Semi-finals group B :

- *1st from the B group

- *2nd from the B group

- *1st from the C group

- *2nd from the C group

The two groups will run five races on the same predetermined track and with the same scoring system from the quarter finals.

The first two participants from each group will qualify for the finals. The last two from each group will participate in a runners-up race for the losing semi-finalists.

Final (publicly broadcasted)

Number of participants : 4

Length : roughly 30 minutes

Date : 26/04/20 at 11.30 PM (UTC+2)

Runners-up group :

- *1st from the semi-finals A group

- *2nd from the semi-finals A group

- *1st from the semi-finals B group

- *2nd from the semi-finals B group

The four finalists will face off over five races to determine their final standing positions. Same scoring system.

Prizes

- The top 16 pilots get invited to participate in the Live event and will be awarded an exclusive in-game skin for the Vega frame.
- The top 4 pilots will win a real life ILC medallion
- The 3rd pilot gets a 50€ voucher usable on the Diatone shop
- The 2nd pilot gets a 75€ voucher usable on the Diatone shop
- The 1st pilot gets a 125€ voucher usable on the Diatone shop

Prizes will not be awarded to disqualified players and to those who failed to be present to a phase he/she qualified for. This list is subject to change at any time.

How the evening will go

- The evening will be live streamed on Twitch, Facebook and Youtube. The voices of participants will also be streamed.
- All participants will be invited to join the RoToR'S Cool Discord group at 8:30PM (UTC+2).
- A voice chat channel will be available for all participants and hosted by Paul Langlois to guarantee that things run smoothly and to quickly transition between groups.
- The races will be in a private multiplayer Liftoff room and we will tell you the name of the room at the last minute through Discord.
- Preston Marlowe, Antoine and Elodie will be present during the races.
- Participants qualified for the semi-finals must stay connected to Discord to be able to compete in the final or runners-up race.

Special cases :

- In the event of a draw at the end of the five races, the participants concerned will be separated by running an extra race.
- If someone is not present at the start of a race, that person will be automatically disqualified.
- The survival point is given when a participant is still flying at the end of the 30 seconds following the winner's arrival.
- There will be no second attempts.
- No aggressive verbal behaviour will be tolerated and participants may be disqualified if they engage in such behaviour.
- If the live stream goes down, races will continue as long as the connection allows them to.
- In the event that a player announces that they will not be able to participate at least 24 hours in advance, the next best rated Pro League participant will take their place.

Advice to participants :

- In case you would qualify for a final phase you cannot participate in, please let the organizers now at ilc@liftoff-game.com.
- Update your software and hardware on race days prior to the events.
- Check your flight mode before each race.

Final note

LuGus Studios, the organisation and the sponsors of the tournament are not responsible for the effects of any potential changes to the rules, planning, prize list, or for the outcome of the tournament results.